



## Magic: The Gathering | Marvel Super Heroes Coming to Magic: The Gathering Arena

May 19, 2026

*All Past and Future Marvel Sets to Be Available in MTG Arena*

**Renton, WA – May 19, 2026** – Wizards of the Coast and Marvel today announced that the highly anticipated *Magic: The Gathering | Marvel Super Heroes*, along with all past and future Marvel sets, will be officially coming to *Magic: The Gathering Arena*. Starting June 23, *MTG Arena* fans will get to experience the full breadth of the *Magic: The Gathering | Marvel Super Heroes* release, complete with all the bells and whistles they'd expect from any other *Magic* release on *MTG Arena*.

Alongside the full-size, draftable main set, several other elements of *Magic: The Gathering | Marvel Super Heroes* will be coming to *MTG Arena* including:

**Source material cards:** These cards—featuring artwork from the history of the Marvel Universe—will be draftable and craftable, and for Merfolk players, there's even more to celebrate: Lord of Atlantis is coming to *MTG Arena*.

**Cards from Jumpstart Boosters, the Beginner Box, and Scene Boxes:** Similar to releases like *Foundations Jumpstart*, fans will be able to mix and match Marvel-themed Jumpstart Boosters and craft these cards for their decks. While the Beginner Box and Scene Boxes will not be available on *MTG Arena*, the new-to-*Magic* cards included in these products will be!

**Face and featured commanders:** It is, in fact, clobberin' time! The face and featured commanders from this set's four Commander decks will be craftable, so fans can look forward to bringing the Fantastic Four and more to their collection.

New players can jump into the Marvel Universe with *Jumpstart* events and new-player-friendly cards from the Beginner Box and Scene Boxes. To further support the new-player experience, Wizards of the Coast will also release preconstructed decks featuring cards from *Magic: The Gathering | Marvel Super Heroes* in the *MTG Arena* Store. More details about these decks will be available closer to the set's digital release.

Starting June 16, *Magic: The Gathering | Marvel's Spider-Man* will also be available on *MTG Arena* with plenty of exciting new content. The following cards and cosmetics will be available on *MTG Arena*:

- All *Magic: The Gathering | Marvel's Spider-Man* cards
- All the source material cards from *Magic: The Gathering | Marvel's Spider-Man*
- A selection of *Magic: The Gathering | Marvel's Spider-Man* avatars
- The spiderweb basic lands

A full [FAQ](#) on how these incredible new additions to *MTG Arena* impact player collection and *Through the Omenpaths* is available here.

For more information, please visit [Magic.wizards.com](https://magic.wizards.com).

### **ABOUT MARVEL**

Marvel is one of the world's most prominent entertainment brands, built on an unparalleled library of iconic characters and stories that have shaped pop culture for 85 years. The Marvel brand spans entertainment, including film, television, publishing, licensing, games, live events, digital media, and more.

For more information, visit [marvel.com](https://marvel.com). © 2026 MARVEL

### **About Magic: The Gathering**

*Magic: The Gathering's* compelling characters, fantastic worlds, and deep strategic gameplay have entertained and delighted fans for more than 30 years. Fans can experience *Magic* through the tabletop trading card game, the digital game *Magic: The Gathering Arena*, a New York Times bestselling novel, and a critically acclaimed comic book series. With more than 50 million fans to date, *Magic* is a worldwide phenomenon published in more than 150 countries.

### **About Wizards of the Coast**

Wizards of the Coast develops and publishes legendary games that inspire creativity, forge friendships and build communities of global fans. A division of Hasbro, a leading games, IP and toy company (NASDAQ: HAS), Wizards delivers premium experiences for gamers across tabletop, video games, and digital platforms based on both new and time-honored brands, including its best-known franchises *Magic: The Gathering* and *Dungeons & Dragons*, and from Hasbro's unparalleled portfolio of thousands of iconic marks.

Wizards' diverse studio network includes first-party developers Archetype Entertainment, Invoke Studios and Skeleton Key as well as co-venture and license partners. Headquartered in Renton, Washington, Wizards fosters world-class talent to create unforgettable play experiences on all platforms. To learn more about Wizards, visit <https://company.wizards.com> or Wizards of the Coast on [LinkedIn](#).

### **About Hasbro**

Hasbro is a leading games, IP and toy company whose mission is to create joy and community through the magic of play. With 165 years of expertise, Hasbro delivers groundbreaking play experiences and reaches more than 1 billion fans annually around the world, through physical and digital games, video games, toys, licensed consumer products, location-based entertainment, film, TV and more.

Through its franchise-first approach, Hasbro unlocks value from both new and legacy IP, including Magic: The Gathering, Dungeons & Dragons, MONOPOLY, HASBRO GAMES, NERF, TRANSFORMERS, PLAY-DOH and PEPPA PIG, as well as premier partner brands. Powered by its portfolio of thousands of iconic marks and a diversified network of partners and subsidiary studios, Hasbro brings fans together wherever they are, from tabletop to screen.

For more than a decade, Hasbro has been consistently recognized for its corporate citizenship, including being named one of the 100 Best Corporate Citizens by 3BL Media, a 2025 JUST Capital Industry Leader, one of the 50 Most Community-Minded Companies in the U.S. by the Civic 50, and a Brand that Matters by Fast Company. For more information, visit <https://corporate.hasbro.com> or @Hasbro on LinkedIn.

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